

WORKSHOP DEPARTMENT 25

1. Read General Rules and Static Exhibit Rules carefully.
2. In Miscellaneous Lots all articles will compete together.
3. Exhibitors must provide their own electrical extension cords.
4. As long as your articles for exhibit differ you may make more than one entry in any lot designated with an asterisk (*) after the description. (For example, Lot 2, enter 1 stool and 1 shelf, but not 2 different stools.) In the case of 3 or more exhibits of the same kind in a particular lot, a new lot will be formed at the discretion of the department chairman. (For Example: 8 birdhouse entries might be divided into sub lots.)
5. Quality of workmanship is the basis for judging, regardless of whether or not a kit was used.
6. All model entries must be permanent assembly type models to be included for premium judging. Any models made from non-permanent type kits are only allowable in Cloverbud displays and should be entered under "Miscellaneous Models from Kits."
7. Please Note: "LEGO©" models, including robots, **are only allowed in Lot 14.**
8. All woodworking entries except lots 03, 05 and 13 (which indicate finishing/repair emphasis) must be made or assembled by the entrant.
9. **Each exhibit must have a 4" x 6" card describing the product noting if it is original design or kit.** For all kit entries a written explanation of what portion was done by the exhibitor and what parts were provided by the kit should be included. For example, if a birdhouse kit was used and the kit provided all pre-cut pieces that the exhibitor had to assemble and finish that should be included with the exhibited birdhouse.

CLASS A

WOODWORKING

- Lot 01.** Large items of wooden furniture (e.g., Floor clocks, tack boxes, bookcases, coffee tables, chairs, writing desks, cabinets, storage chests, benches, dry sinks, cribs, etc.)*
- Lot 02.** Small items of wooden furniture (e.g., End tables, shadow boxes, hope chests, knick-knack shelves, foot stools, plant holders, small clocks, etc.)*
- Lot 03.** Repaired and/or refinished wooden articles (All types under "Workshop"). To be judged on overall workmanship.
- Lot 04.** Wooden articles for farm or outdoor use (e.g., Signs, wheelbarrows, window planters, animal hutches and feeders, bird houses and feeders, trellises, etc.)*
- Lot 05.** Home decorations (e.g., carved or painted plaques, display cases, photo frames, carvings, coasters, decorative serving trays, etc.)*
- Lot 06.** Wooden indoor utility items (e.g. Racks such as tie, towel, hat, clothes, wine, magazine or spoon; bookends, card boxes, bed trays, etc.)*
- Lot 07.** Miniature buildings and structures (e.g. Doll houses, bridges [covered, suspension, regular, historic or other], windmills, roller coasters, barns, silos, railroad trestles, etc.)*
- Lot 08.** Miniature furnishings and equipment (e.g. Doll house furnishings, plows, pumps, etc.)*
- Lot 09.** Games and game equipment (e.g. Non-electric game boards, game pieces, bats, paddles, game sticks, etc.)*
- Lot 10.** Wooden hand tools and devices (e.g. Kitchen utensils, bowls, waterwheels, windmills, letter openers, carpentry, archery, knife sheaths, canes, canteens, brooms, abacus, etc.)*
- Lot 11.** Toys (e.g., Construction [blocks, etc.], pull toys, riding toys, mobiles, dolls, mannequins, etc.)*
- Lot 12.** Miscellaneous (any wooden handmade items not fitting Lots 1 through 11)
- Lot 13.** Finishing - stain, painting, varnishing, etc. of some wooden article. To be judged only on quality of finish.

ELECTRICAL/ELECTRONIC DEVICES

- Lot 14.** Robot built from kit. Include written description of robot operation and wiring schematic.
- Lot 15.** Robot built from scratch. Include written description of robot operation and wiring schematic.
- Lot 16.** Photoelectric Devices (Items that depend upon photo-cells or photo-sensors or both for their operation. May be built from kits.)
- Lot 17.** Lamps (incandescent, fluorescent or LED)
- Lot 18.** Timers, electronic (e.g., Photo timers, count up/down timers, etc.)
- Lot 19.** Miscellaneous electrical/electronic devices. Include wiring schematic.
- Lot 20.** Computer programs (Must be documented and function on a computer of choice). **NOTE:** Computers **MUST** have security cables to secure to tables. Must be willing to demonstrate the program for one hour during the Fair.
- Lot 21.** Integrated circuit devices (Devices constructed using integrated circuits, preferably from scratch. Must include circuit diagram.)
- Lot 22.** Electrical/Electronic equipment (e.g., Meters, lamp controls, electric/electronic games, signal generators, oscilloscopes, filters, etc.). May be from kits.

WORKSHOP DEPARTMENT 25 (continued)

METAL SHOP WORK

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| Lot 23. Sheet metal items | Lot 26. Formed items |
| Lot 24. Welded/brazed items | Lot 27. Metal tools, new |
| Lot 25. Machined items | Lot 28. Metal tools, repaired |

MODELS (made from scratch)

- Lot 29.** Static display models
Lot 30. Free-flight flying models (e.g., Airplanes, gliders, rockets, etc.)
Lot 31. Controlled flight flying models (e.g., Whip, Control-line, radio control, etc.)
Lot 32. Trains and layout designs (Model train engines, rolling stock, scenery, buildings, etc. Layout designs will be on paper with proper scaling, equipment lists, functional requirements description.)
Lot 33. Sailboats, free-sailing or controlled
Lot 34. Boats, powered, free or controlled (Including submarines and surface boats)
Lot 35. Automotive, powered, all types
Lot 36. Miscellaneous models from scratch

MODELS (made from kits)

- Lot 37.** Static display models
Lot 38. Free-flight flying models (e.g., Airplanes, gliders, rockets, etc.)
Lot 39. Controlled flight flying models (e.g., Whip, Control-line, radio control, etc.)
Lot 40. Trains and layout designs (Model train engines, rolling stock, scenery, buildings, etc.)
Lot 41. Sailboats, free-sailing or controlled
Lot 42. Boats, powered, free or controlled (Including submarines and surface boats)
Lot 43. Automotive, powered, all types
Lot 44. Miscellaneous models from kits
Lot 45. Usable Transportation – Item must be able to transport at least one person in some way. Entry examples: Cycles, skateboards, boats, go-carts, scooters, etc. are permissible. Automobiles and motorcycles are not permissible. The entry must be primarily assembled by the exhibitor. Modifications to an existing item must be significant enough to make an entirely new item (painting a scooter is not enough; making a scooter out of skateboards is enough).
Lot 46. Challenge Lot – Occasional Table, see the Challenge Lots section.

PREMIUMS

	First	Second	Third
Lot 46	15 PTS	10 PTS	5 PTS
Lot 01, 15, 20, 21, 25, 26, 31, 32	10 PTS	7.5 PTS	5 PTS
Lots 02, 03, 10, 13, 14, 16, 18, 22, 24, 27, 30, 33-35, 38-43, 45	6 PTS	4.5 PTS	3 PTS
Lots 04-09, 19, 23, 28, 29, 36	4 PTS	3 PTS	2 PTS
Lots 11, 12, 17, 37, 44	2 PTS	1.5 PTS	1 PT
